

CLASS 709 ELECTRICAL COMPUTERS AND DIGITAL PROCESSING SYSTEMS:
MULTICOMPUTER DATA TRANSFERRING OR PLURAL PROCESSOR SYNCHRONI-
ZATION

709 - 1

200	MULTICOMPUTER DATA TRANSFERRING	239	..Alternate path routing
201	Distributed data processing	240	..Prioritized data routing
202	..Processing agent	241	..Least weight routing
203	..Client/server	242	..Routing data updating
204	Computer conferencing Collaborative Ho-	243	..Decentralized controlling
205	..Cooperative computer processing	244	..Centralized controlling
206	..Demand based messaging (e-mail)	245	Computer-to-computer data
207	..Priority based messaging (Priority Alert)		addressing
208	Master/slave computer	246	Computer-to-computer data
	controlling <i>One regulate another</i>		modifying
209	..Master/slave mode selecting	247	..Compressing/decompressing
210	..Slave computer locking <i>restricts slave</i>	248	Multicomputer synchronizing
211	..Master accessing slave storage	249	Multiple network interconnecting
212	Computer-to-computer direct	250	Network-to-computer interfacing
	memory accessing	251	Ring computer networking
213	Multicomputer data transferring	252	Star or tree computer networking
	via shared memory	253	Bus computer networking
214	..Plural shared memories	400	SYNCHRONIZATION OF PLURAL
215	..Partitioned shared memory		PROCESSORS
216	..Accessing another computer's		
	memory		
217	Remote data accessing		
218	..Using interconnected networks		
219	..Accessing a remote server		
220	Network computer configuring		
221	..Reconfiguring <i>change function after established</i>		
222	..Initializing <i>first establishment</i>		
223	Computer network managing		
224	..Computer network monitoring		
225	..Computer network access		
	regulating		
226	..Network resource allocating		
227	Computer-to-computer session/		
	connection establishing		
228	..Session/connection parameter		
	setting		
229	..Network resources access		
	controlling		
230	Computer-to-computer protocol		
	implementing		
231	..Computer-to-computer data		
	streaming		
232	..Computer-to-computer data		
	transfer regulating		
233	...Transfer speed regulating		
234	...Data flow compensating <i>Buffer by transfer from A to B</i>		
235	...Congestion avoiding		
236	..Computer-to-computer data		
	framing		
237	..Computer-to-computer		
	handshaking <i>signal readiness before transfer</i>		
238	Computer-to-computer data		
	routing		

FOREIGN ART COLLECTIONS

FOR 000 CLASS-RELATED FOREIGN DOCUMENTS

Any foreign patents or non-patent literature from subclasses that have been reclassified have been transferred directly to FOR Collections listed below. These Collections contain ONLY foreign patents or non-patent literature. The parenthetical references in the Collection titles refer to the abolished subclasses from which these Collections were derived.

FOR 100	..Communication engineering (364/ FOR 514)
FOR 101	..Object detection or tracking (364/FOR 516)
FOR 102	..Signal evaluation (target or noise) (364/FOR 517)
FOR 103	MULTICOMPUTER DATA TRANSFERRING (364/200.3)
FOR 104	..Distributed data processing (395/200.31)
FOR 105	..Processing agent (395/200.32)
FOR 106	..Client/server (395/200.33)
FOR 107	..Computer conferencing (395/ 200.34)

CLASS 709 ELECTRICAL COMPUTERS AND DIGITAL PROCESSING SYSTEMS:
MULTICOMPUTER DATA TRANSFERRING OR PLURAL PROCESSOR SYNCHRONI-
ZATION

- | | |
|---|--|
| FOR 108 ..Cooperative computer processing (395/200.35) | FOR 135 ..Computer-to-computer data transfer regulating (395/200.62) |
| FOR 109 ..Demand based messaging (395/200.36) | FOR 136 ...Transfer speed regulating (395/200.63) |
| FOR 110 ..Priority based messaging (364/200.37) | FOR 137 ...Data flow compensating (395/200.64) |
| FOR 111 ..Master/slave computer controlling (364/200.38) | FOR 138 ...Congestion avoiding (395/200.65) |
| FOR 112 ..Master/slave mode selecting (395/200.39) | FOR 139 ..Computer-to-computer data framing (395/200.66) |
| FOR 113 ..Slave computer locking (395/200.4) | FOR 140 ..Computer-to-computer handshake (395/200.67) |
| FOR 114 ..Master accessing slave storage (395/200.41) | FOR 141 ..Computer-to-computer data routing (395/200.68) |
| FOR 115 ..Computer-to-computer direct memory accessing (395/200.42) | FOR 142 ..Alternate path routing (395/200.69) |
| FOR 116 ..Multicomputer data transferring via shared memory (395/200.43) | FOR 143 ..Prioritized data routing (395/200.7) |
| FOR 117 ..Plural shared memories (395/200.44) | FOR 144 ..Least weight routing (395/200.71) |
| FOR 118 ..Partitioned shared memory (395/200.45) | FOR 145 ..Routing dating updating (395/200.72) |
| FOR 119 ..Accessing another computer's memory (395/200.46) | FOR 146 ..Decentralized controlling (395/200.73) |
| FOR 120 ..Remote data accessing (395/200.47) | FOR 147 ..Centralized controlling (395/200.74) |
| FOR 121 ..Using interconnected networks (395/200.48) | FOR 148 ..Computer-to-computer data addressing (395/200.75) |
| FOR 122 ..Accessing a remote server (395/200.49) | FOR 149 ..Computer-to-computer data modifying (395/200.76) |
| FOR 123 ..Network computer configuring (395/200.5) | FOR 150 ..Compressing/decompressing (395/200.77) |
| FOR 124 ..Reconfiguring (395/200.51) | FOR 151 ..Multicomputer synchronizing (395/200.78) |
| FOR 125 ..Initializing (395/200.52) | FOR 152 ..Multiple network interconnecting (395/200.79) |
| FOR 126 ..Computer network managing (395/200.53) | FOR 153 ..Network-to-computer interfacing (395/200.8) |
| FOR 127 ..Computer network monitoring (395/200.54) | FOR 154 ..Ring computer networking (395/200.81) |
| FOR 128 ..Computer network access regulating (395/200.55) | FOR 155 ..Star or tree computer networking (395/200.82) |
| FOR 129 ..Network resource allocating (395/200.56) | FOR 156 ..Bused computer networking (395/200.83) |
| FOR 130 ..Computer-to-computer session/connection establishing (395/200.57) | FOR 158 SYNCHRONIZATION OF PLURAL PROCESSORS (395/553) |
| FOR 131 ..Session/connection parameter setting (395/200.58) | |
| FOR 132 ..Network resources access controlling (395/200.59) | |
| FOR 133 ..Computer-to-computer protocol implementing (395/200.6) | |
| FOR 134 ..Computer-to-computer data streaming (395/200.61) | |